

Introduction to Docker

IDA Embedded - May 2017



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A brief tour of Docker



By the end of this session you will understand:

- What is a container and why you may want one
- How to run pre-built containers
- How to create your own containers
- How to share your containers
- How to run multi-container applications
- How Docker supports Continuous Delivery















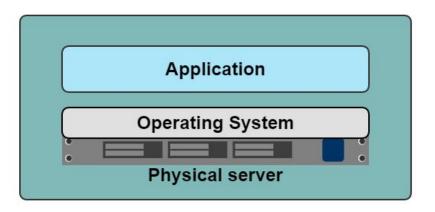
What the why now?

If docker is the answer, what is the question?

A History Lesson

In the Dark Ages

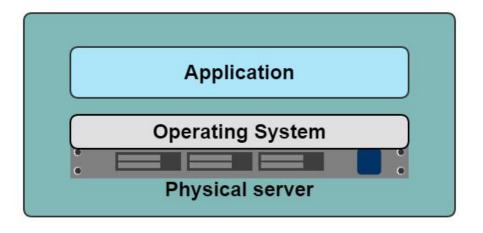
One application on one physical server





Historical limitations of application deployment

- Slow deployment times
- Huge costs
- Wasted resources
- Difficult to scale
- Difficult to migrate
- Vendor lock in

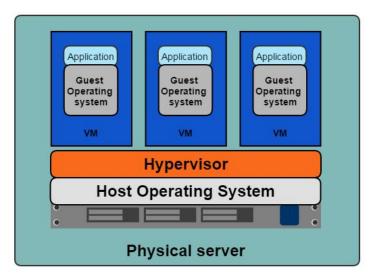




A History Lesson

Hypervisor-based Virtualization

- One physical server can contain multiple applications
- Each application runs in a virtual machine (VM)





Benefits of VM's

- Better resource pooling
 - One physical machine divided into multiple virtual machines
- Easier to scale
- VM's in the cloud
 - Rapid elasticity
 - Pay as you go model







Limitations of VM's

- Each VM stills requires
 - CPU allocation
 - Storage
 - RAM
 - An entire guest operating system
- The more VM's you run, the more resources you need
- Guest OS means wasted resources
- Application portability not guaranteed









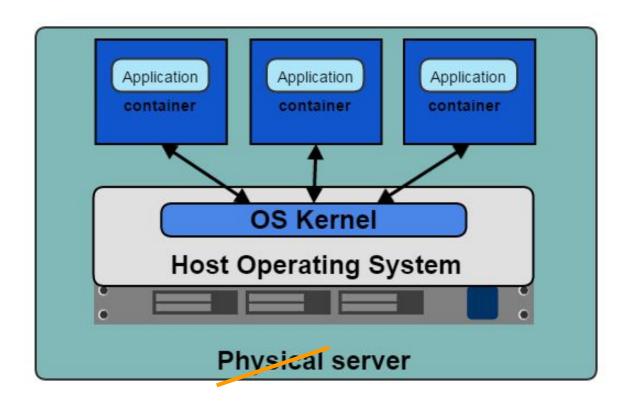
Introducing Containers

Containerization uses the kernel on the host operating system to run multiple root file systems

- Each root file system is called a container
- Each container also has its own
 - Processes
 - Memory
 - Devices
 - Network stack



Containers





Containers vs VM's

- Containers are more lightweight and faster
- No need to install guest OS
- Less CPU, RAM, storage space required
- More containers per machine than VMs
- Greater portability
- Containers are easy to manage as they share a common OS
 - Share multiple workloads on a single OS
- Containers are a better way to develop and deploy microservices compared with VMs.



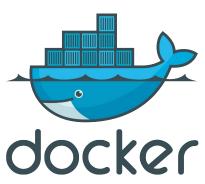


Docker is a platform

Docker is a platform for developing, shipping and running applications using container technology

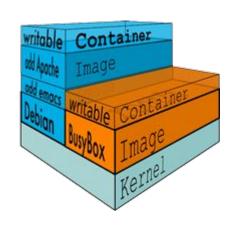
The Docker Platform consists of multiple products/tools:

- Docker Engine
- Docker Hub
- Docker Trusted Registry
- Docker Machine
- Docker Swarm
- Docker Compose
- Kitematic





Dependency management



Docker provides a means to package and application with all its **dependencies** into standardized unit for software development

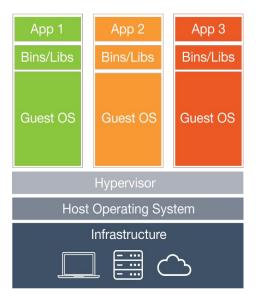
It provides **isolation**, so applications on the same host and stack can avoid dependency conflict

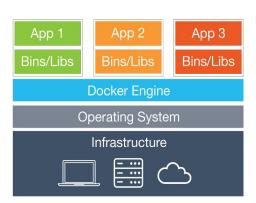
It is **portable**, so you can be sure to have exactly the same dependencies at runtime during development, testing and in production



Resource Utilization

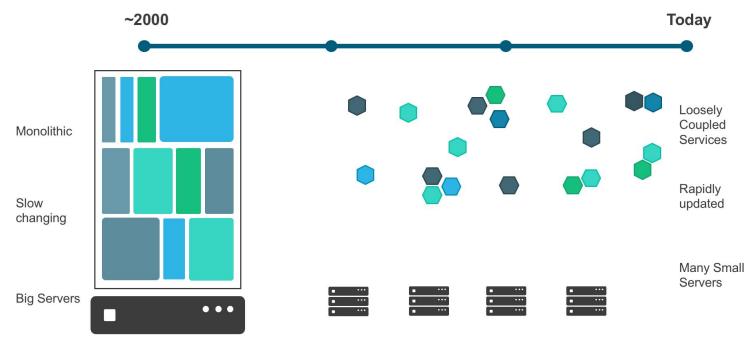
Better utilization, more portable, shared operating system





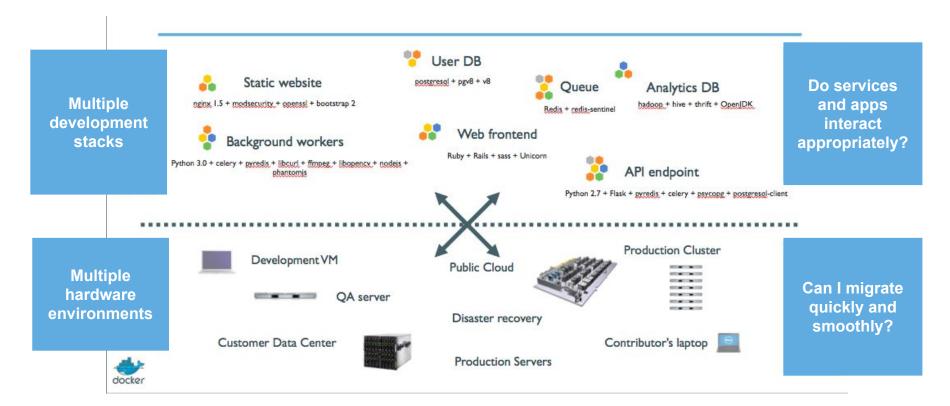


Transforming the Application Landscape



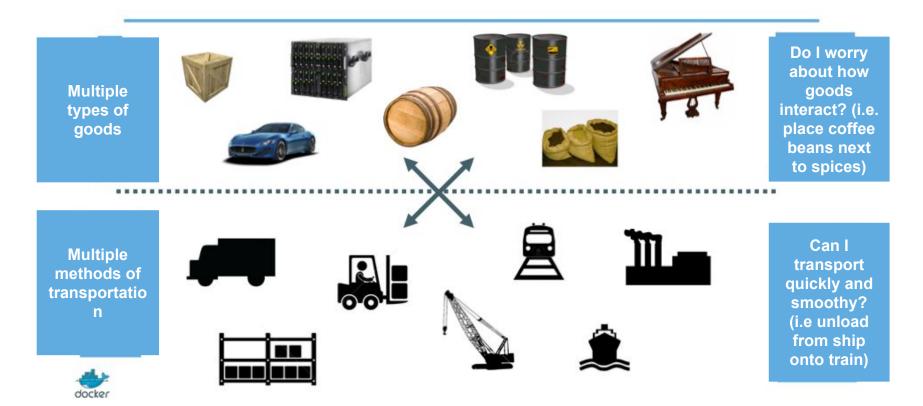


The deployment nightmare





A shipping analogy



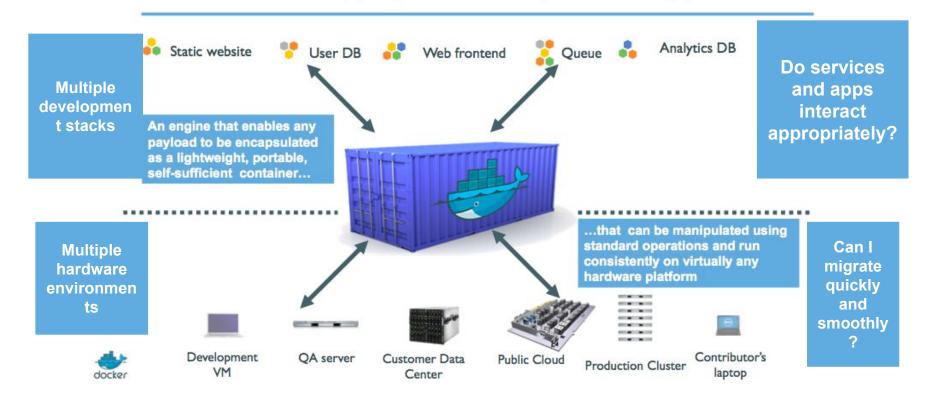


The shipping container





Docker containers







Let's get started...



http://docs.docker.com/



Running Docker - Linux

Installed via your favourite



Installing Docker

Documented install procedure on many platforms

https://docs.docker.com/engine/installation/

Changes faster than I can update my slides

Recently: Split between Community and Enterprise Edition

https://www.docker.com/community-edition



Running Docker - Linux

Docker is built on Linux kernel features

Runs natively on Linux

Most modern Linux flavours (Min. kernel 3.10)



Running Docker - Mac

Requires a virtual Linux - but don't worry

"Docker for Mac"

Integrated with the MacOS Hypervisor framework, networking and filesystem



Running Docker - Windows

Requires a virtual Linux - but don't worry

"Docker for Windows"

Native Windows app deeply integrated with Hyper-V virtualization, networking and file system

Ability to toggle between Linux and Windows Server environments to build applications



Are we there yet?

\$ docker info



Are we there yet?

\$ docker version



Let's create some containers!

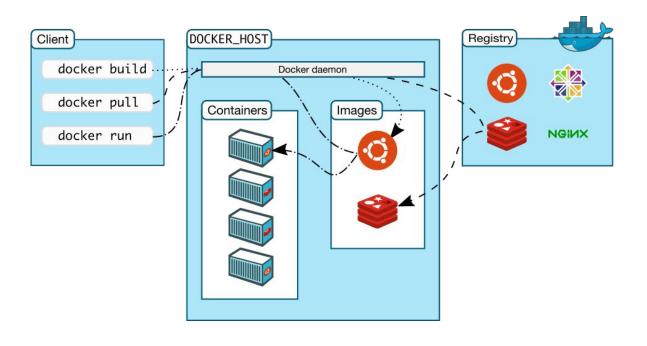


Hello, IDA!

\$ docker run hello-world

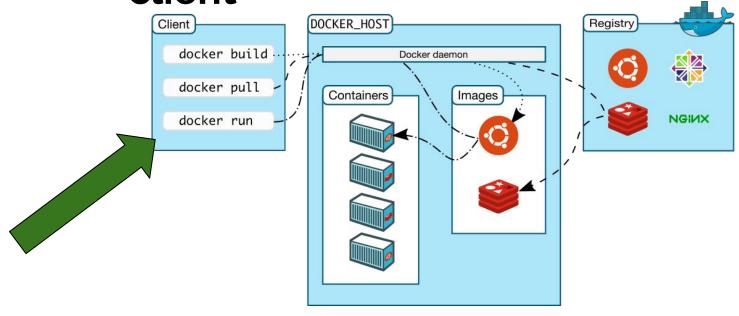


What just happened there then?



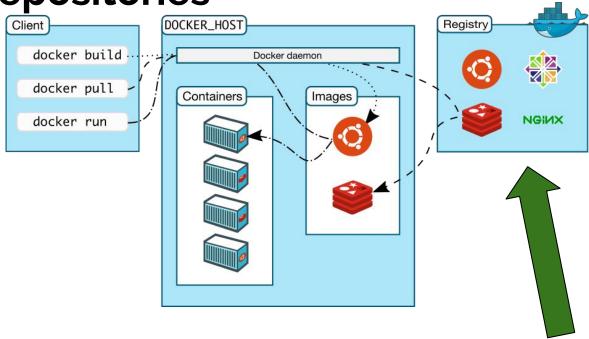


Commands are executed on the client



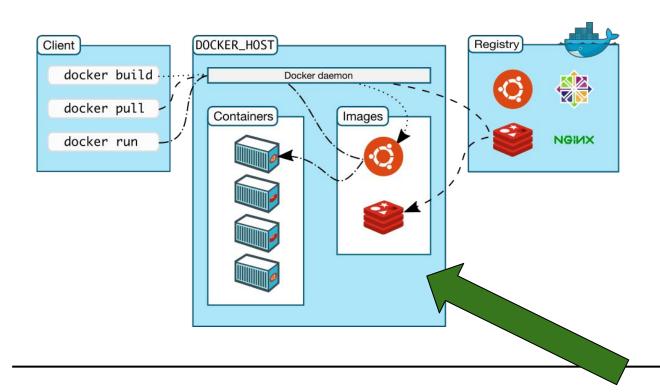


Images are pulled from repositories





Containers are run from images





An container is...



- an isolated and secure application platform
- run, started, stopped, moved, and deleted
- created from a Docker image



Let's get another

\$ docker pull alpine



Find out what images you have

docker images



Image Tags

Images are specified by repository:tag

Default tag is latest



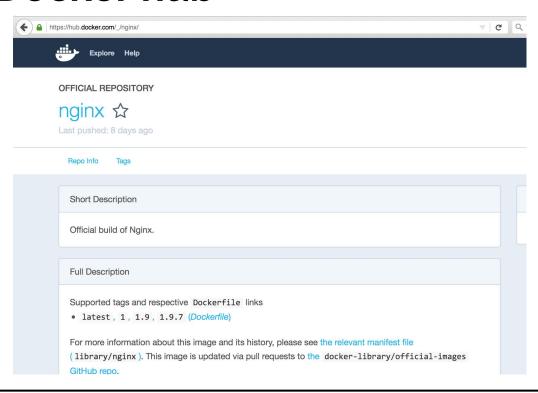
Run a command

\$ docker run alpine ls -1

\$ docker run alpine echo "hello from alpine"



Docker hub





Let's saturate the network!

```
$ docker run ubuntu:14.04 echo "hello
world"
$ docker run ubuntu:14.04 ps aux
```

The second run should be faster because there is no download



Let's run a container with a terminal

\$ docker run -i -t ubuntu:14.04 /bin/bash

- -i flag tells docker to connect to STDIN on the container
- -t flag specifies to get a pseudo-terminal



Look at our running containers

\$ docker ps

List all containers Containers have ID's and Names

\$ docker ps -a

Use the -a flag to include stopped containers



Use detached mode to run a container in the background

\$ docker run -d ubuntu:14.04 ping 127.0.0.1 -c 50

Use docker logs [containerID] to get the output
-f is a useful flag



What is happening inside?

```
$ docker logs [containerID]
$ docker logs -f [containerID]
```



Time for a web server!

\$ docker run -d -P nginx

Use docker ps to get the nginx port mapping



Container processes

```
$ docker run ubuntu:14.04 echo "hello"
$ docker run -ti ubuntu:14.04 /bin/bash
root@1234dfs:/# ps -ef
CTRL + P + Q
$ ps -ef
```

A container only runs as long as it's process Your command's process is always PID 1 in the container



Getting back in

\$ docker attach <container-id>

Containers have ID's and Names Either can be used



Stopping the container

- \$ docker stop <container-id>
- \$ docker ps

Now it is not listed anymore



What about exited containers?

\$ docker ps -a -f status=exited



Let's add something to our container

\$ docker run -i -t ubuntu:14.04 /bin/bash



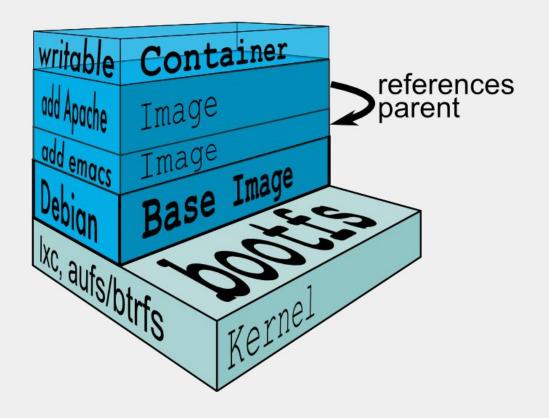
Let's add something to our container

```
$ apt-get update
$ apt-get install nano
$ nano test.txt
$ exit
```



Images

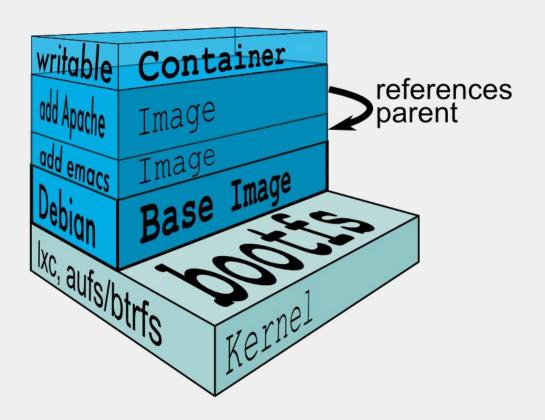




- A read-only template for creating containers
- The build component of docker
- Stored in registries
- Can be created by yourself distributed by others

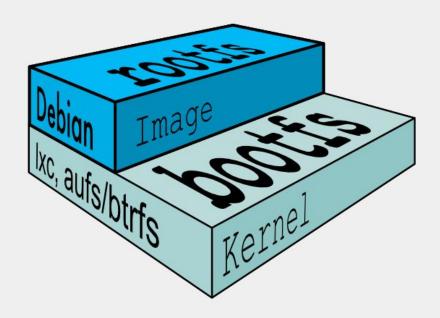


Images are layered read-only filesystems



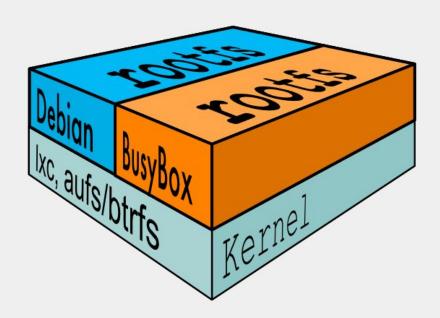


Images have base layers



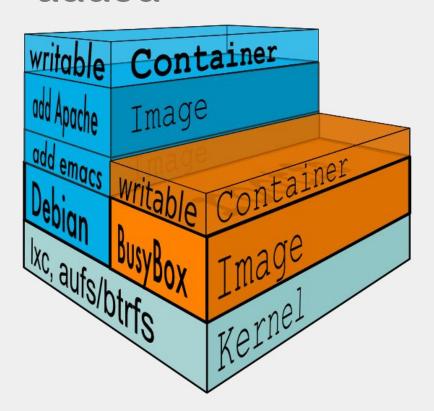


Multiple root file systems per host are normal





When an image is run, a writable layer is added





Let's make an image



Docker commit saves changes in a container as a new image

\$ docker commit 234d3ea32 simple:1.0



Let's run our new image

```
$ docker run -it simple:1.0 bash
```

```
root@2343245:/# cat test.txt
```

root@2343245:/# nano test.txt



The Dockerfile



The Dockerfile

A **Dockerfile** is a configuration file that allows us to specify instructions on how to build an image

It enables configuration as code

More effective than using commit

- Share the configuration rather than image
- Supports continuous integration
- Easier to review
- Easier to update



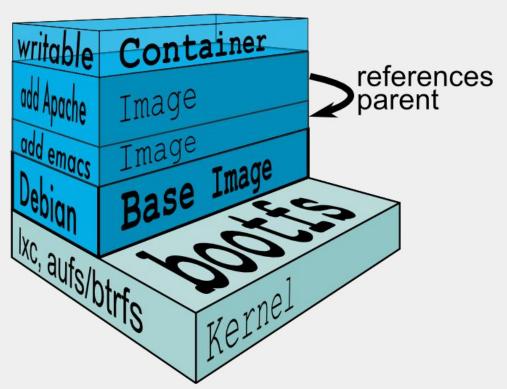
Dockerfile instructions

```
# Dockerfile for myapp
FROM ubuntu:14.04
RUN apt-get update
RUN apt-get install -y curl
RUN apt-get install -y vim
```

The default name for the file is **Dockerfile**



Run instructions are executed in the top writable layer





Aggregating RUN instructions to reduce layers

```
# Dockerfile for myapp
FROM ubuntu:14.04
RUN apt-get update && apt-get install -y \
   curl \
   vim
```



Building an image from a Dockerfile

\$ docker build -t simple:1.1 .

The build command takes a build context on the filesystem

–f flag can be used to specify a different Dockerfile location



The CMD instruction

```
# Dockerfile for myapp
FROM ubuntu:14.04
RUN apt-get install -y vim
CMD ["PING", "127.0.0.1", "-c", "10"]
```

Can only be defined once Can be overridden at run time



The ENTRYPOINT instruction

```
# Dockerfile for myapp
FROM ubuntu:14.04
...
ENTRYPOINT ["PING"]
```

Can have a CMD in addition



Other notable Dockerfile commands

```
# Dockerfile for myapp
EXPOSE 80
ENV JAVA_HOME /usr/bin/java
COPY index.html /var/www
ADD robots.txt /var/www
```



Dockerfile best practices

Containers should be ephemeral

Use a .dockerignorefile to exclude unnecessary files from the build context

Avoid including unnecessary packages and dependencies

Run only one process per container

Minimize the number of layers

Use the build cache to your advantage



Managing Containers



Other notable commands

```
$ docker run -d nginx
$ docker stop [CONTAINER_ID]
$ docker start [CONTAINER ID]
```



Getting terminal access to a container

\$ docker exec -it [CONTAINER_ID] bash



Removing containers

\$ docker rm [CONTAINER_ID]

Will only remove stopped containers



Deleting images

\$ docker rmi simple:1.0



Wipe em all out

\$ docker rm -f \$(docker ps -a -q)



Kitematic

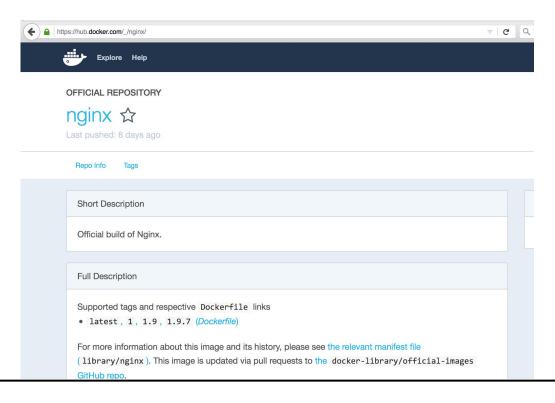
- GUI for Docker
- Start and stop containers
- Connects to Docker Hub to access your images
- Runs on Mac OSX and Windows
- Support for auto update



Sharing containers



Let's add our repository on hub





Make a tag that matches our repository on hub

```
$ docker tag simple:1.0 jkrag/idademo:1.0
```



Push to hub

\$ docker push jkrag/idademo:1.0



Docker volumes



A volume is a directory in a container used for persistence

- Survive beyond the lifetime of a container
- Can be mapped to a host folder
- Can be shared amongst containers



A volume is a directory in a container used for persistence

```
$ docker run -d -P -v /tmp/myapp/html/:/www/website
nginx
$ docker exec -ti [ID] bash
$ ls /var/www/html
```



Docker volume command

- docker volume create
- docker volume 1s
- docker volume inspect
- docker volume rm



You can also add volumes in the Dockerfile

```
# create a volume
VOLUME /myvol

# multiple volumes
VOLUME /myvol1 /logs

# json syntax
VOLUME ["myvol1","myvol2"]
```



Volume best practices

Containers should be ephemeral

Avoid mounting directories from the host in production

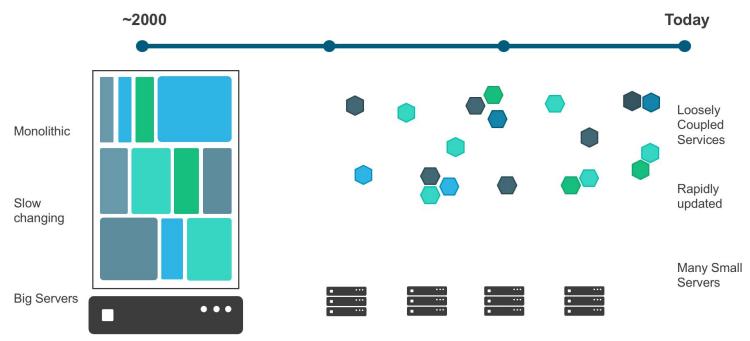
Data containers are recommended



Docker compose



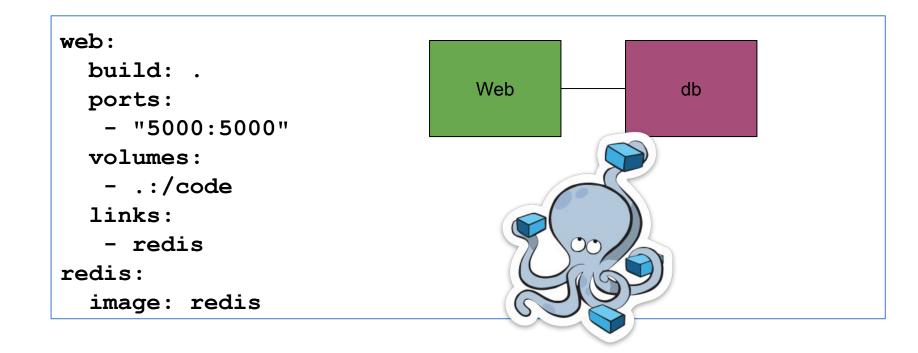
Transforming the Application Landscape







Using docker-compose to create multi-container apps





Using docker-compose

```
$ docker-compose up
$ docker-compose -d up
$ docker ps
$ docker-compose ps
$ docker-compose start <service name>
$ docker-compose stop <service name>
$ docker-compose rm <-v> <service name>
```



Using docker-compose continued...

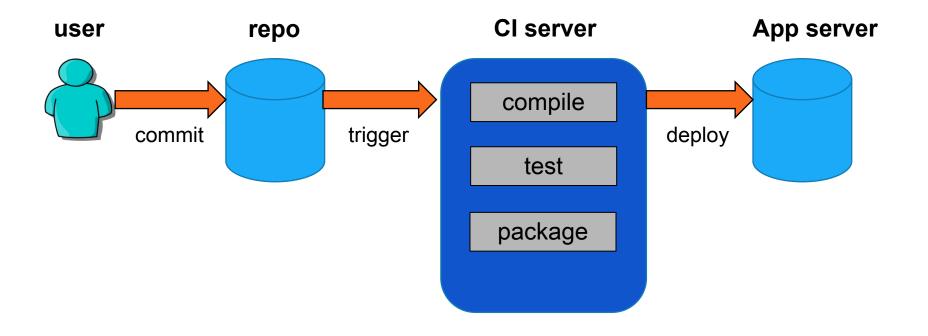
- \$ docker-compose logs
- \$ docker-compose scale





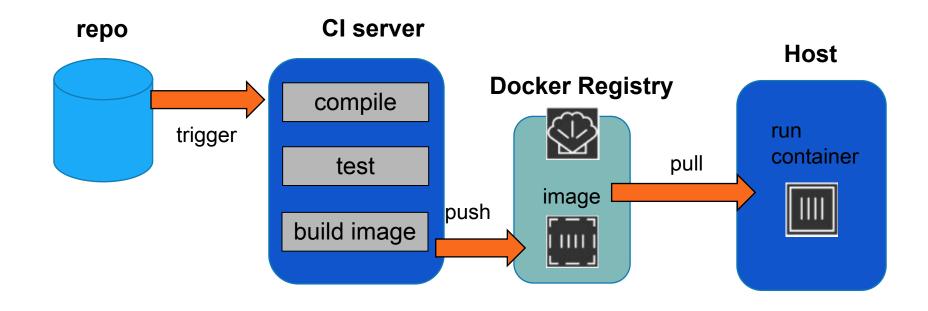


Traditional CI server





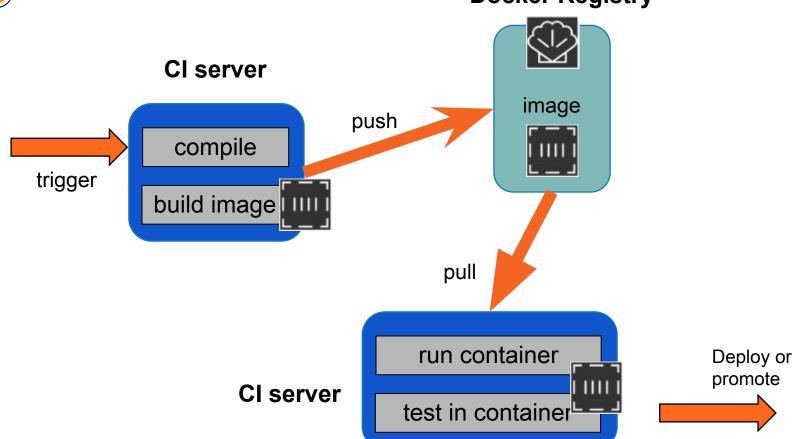
Docker based CI





Docker based CI

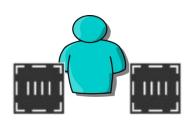
Docker Registry





Docker based CI





CI server

build image
run container

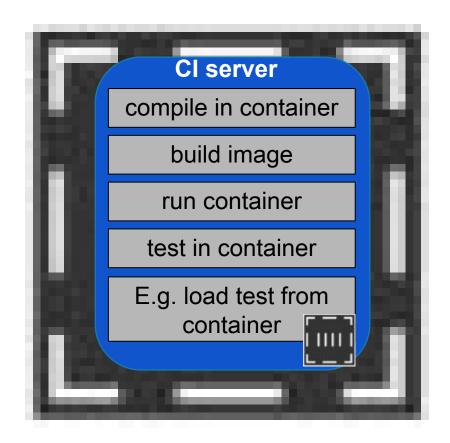
test in container

E.g. load test from

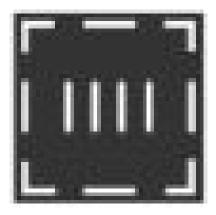
container



Docker based CI environment









Advantages for CoDe

Need different sets of compilers or versions

Isolation and reproducibility of complex build environments

No conflicts between different tools

Rather than keeping a physical or virtual machine around you can just keep the Dockerfile that built a release

Good for having twenty years of accountability



Docker Hub's auto build



Where are we now?



A brief tour of Docker



We have now covered:

- What is a container and why you may want one
- How to run and manage containers
- How to create your own containers
- How to share your containers
- How to create multi-container applications
- How Docker supports Continuous Delivery



Q & A